



*A game for 3 to 10
players. Age 6+*

***Fearz! is a fast paced game of observation in
which all players play at the same time.***

The game contains 50 cards divided in 4 decks :



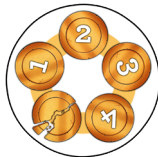
10 ***Monster*** cards



10 ***Reaction*** cards



20 ***Fear*** cards



10 ***Scoring*** cards

Goal of the game :

Be the fastest to spot the other players' fears by observing their reactions to the various *Fear* cards during the game.

Set Up :

Each Player takes a *Scoring* card. The other decks of cards are shuffled separately into one *Monster* deck, one *Reaction* deck and one *Fear* deck.

Each player starts the game with two points, turning their *Scoring* card to let the 2 appear at the top of the card. Then deal to each player one *Monster* and one *Reaction* card, face down.



Face down Cards



Face up card

Each player secretly looks at their two cards as long as needed to memorize them. These cards will be kept secret and face down in front of each player.

Playing the game

A **Fear** card is turned face up in the center of the table, so all the players will see it. If a player spots their monster on the **Fear** card in the middle of the table, they must not say anything but act according to their **Reaction** card (Laugh, Sneeze, Scratch themselves...). Once every player has reacted, another **Fear** card is turned face up in the middle of the table.

Guessing another Player's monster.

At any time, a player who believes they have guessed another player's **Monster** can point at that player or call their name and speak the guess aloud.

The player in question
must then tell if the guess is right or
wrong. They cannot lie.

If the guess is wrong (it is not the correct *Monster*),
the player who is wrong loses 1 point and must wait until
another player has made a guess before trying another guess.

If the guess was correct, both players score 1 point each.
All players put back their cards in the *Monster*, *Reaction* and
Fear decks which are then shuffled again to start a new round.

Game end

First player to score 5 points wins the game. If two players score 5
points at the same time, the winner is the one who guessed the
Monster correctly.

Variant

Deal only one *Monster* card to each player. When a
player spots their *Monster* on a *Fear* card, they
must scream. There is no different
Reaction cards !

4 players set-up example



Play **FEARZ!** on your
smartphone or tablet ! Download
the game on the *App Store* or *Google Play*.



Cards and Tablet mode



Tablet only mode



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Credits

A game by **Anja Wrede & Bruno Faidutti**

Graphics : **Nicolas Tham**

Artistic supervision : **Étienne Mineur**

Production Manager : **Mourad Salhi**

Production: **Sébastien Célerin**

www.FEARZ.org



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